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Subject: falling thru the ground bug???

Posted by [Aircraftkiller](#) on Tue, 18 Mar 2003 10:09:14 GMT

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It doesn't work unless you're hosting the game in a non-dedicated server. The same thing goes for certain elevators and other things of that nature that may only work with a non-dedicated server.

The problem resides in the FDS coding and will never be fixed. The solution is to make your own maps and not copy something Westwood did.

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