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Subject: RenMonitor

Posted by [Dante](#) on Tue, 23 Mar 2004 16:26:47 GMT

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another note, about Win32 Winsock coding, and connecting to servers...

when a computer connects to a remote port, say the standard IRC port 6667, it will use a random open local port for connecting, unless specified by the application. BR.Net uses a completely random local port to connect to the IRC servers, so in all technicality, there is no way for you to know what port that was, as it is different each time you connect. And you would have to do a simple netstat to find out.

Also, most hosts don't do IRC not because of security issues, but for BW issues and people running DCC bots.

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