Subject: Generating Pathfind Sectors Posted by Oblivion165 on Mon, 22 Mar 2004 01:59:31 GMT View Forum Message <> Reply to Message

Those specs should allow you to do it with np.

Can you upload your mod folder? i wont realease or steal anythinj.

Ususally i can see what the problem is that way.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums