Subject: Generating Pathfind Sectors
Posted by CnCsoldier08 on Sun, 21 Mar 2004 23:53:43 GMT
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I know this usually takes a long time, but should it take an entire day to do half of it, then after it gets to the halfway point, it freezes? I was wondering if I did anything wrong, or is my map just too big(1000x1000)