Subject: Off Topic: Battlefield Vietnam VS. UT2K4 Posted by DarkDemin on Sun, 21 Mar 2004 02:09:29 GMT View Forum Message <> Reply to Message

BF:V would be ten times better if EA would have delivered everything they origanaly offered.

1. The Viet-Con Engineers have shovels but look they don't work... This is becuase EA said we would be able to dig entrances to tunnel systems. OMFG REBORN OFFERS THIS.

2.OMFG I TURNED UP THE TEXTURE LEVEL AND OMFG MISSING TEXTURES WOOHOOO!!! (given my copy is warez but there are numerous reports of this on people that have the supported ATI card in there computers that own the game. if you didn't know like UT2004 has support of nVidia cards this has supports for ATI cards.)

3. Here is a good one right here.... The jets (yes they are jets) handle like hot air baloons forget about dogfights. This being the last war where dogfighting still happened.

4. The boats are slow as molasis in January (you canadians know how slow that is) The landing craft in BF42 where faster. Sad shit...

5. Wow I took off the airstrip and went off the battlefield... OMFG I am dead...

6. OOOO... another GFX problem FPS drop like a rock again on the supported cards... My cousin had to get a new GFX card becuase he had a ATI 7000 which is a 64mb card it is supposedly too slow, and I quote that from an EA rep from support... So his parents have to drop 100 bucks for a 49.99 piece of shit...

in the end BF:V will be awesome when they patch it and add the tunnels.

(this is the longest post I have ever made make it worth it and YEAH FOR COMCAST AND THIS SLOW CONNECTION I HAVE RIGHT NOW... I called them three times and they keep saying that it is a problem with my computer yet all the computer at my house and my nieghbors are having connection problems...)

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