Subject: Camera Profiles
Posted by Cpo64 on Sat, 13 Mar 2004 21:36:57 GMT
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Its rather simple.

```
;
; Cameras.INI
;
; This .INI file defines the camera profiles

[Profile_List]
0=Default
{...}
25=NOD_SSM_Launcher

[Default]
Name=Default
TranslationTilt=12.6
ViewTilt=5.5
Distance=1.8
Height=1.6
FOV=75
LagForward=0.2
LagLeft=0
LagUp=0.5

{...}

[NOD_SSM_Launcher]
Name=NOD_SSM_Launcher
Distance=9.3
Height=1.3
FOV=85
TranslationTilt=9.6
ViewTilt=4.0
```

Add a #26 in the profile list, something like "26=GDI_Flyingpenismobile"
Clone one of the existing cameras, re-name the camera to what you added to the profile list, then make the changes that you want.

You must have the camera.ini in your data folder. this file is first accesed when you load up renegade. Putting it into a package or a mix will not work.
(If you are doing something like renalert, then you can put it into the always.dat