## Subject: Construction Yard Scripts, how do you get them to work?
Posted by Thiima on Mon, 17 Mar 2003 09:47:06 GMT

I have tried to add the two construction yards scripts into my map, i can get it so that the construction yard repairs all the buildings when they are damaged, however, the more damage the building takes the faster it repairs itself (as seen on level 10 on the single player missions) also when the construction yard is destroyed, the repairs continue.

I was wondering if Aircraftkiller or anyone who knows how they work, can teach me how to get them to work like they do on C&C_Basin.

Thanks in Advance.