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Subject: Would this run...

Posted by [gibberish](#) on Thu, 11 Mar 2004 21:27:33 GMT

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I have an old system based on an 800Mhz Athlon with only 256MB of ram.

It runs a 14 player AOW server ok.

That said, the components were good quality when I bought the system (its just that that I bought it a while back now), I am not sure a budget system of comparable spec would perform as well.

Unfortunately it can't handle Glacier\_flying, for some reason this map takes way more system resources than any of the other maps.

What OS are you planning on running?

If its windows based then it is Ram that determines your map load speed. My main system runs with 2GB of ram and once the maps have cycled once they all load instantly (1/4 second'ish) because my system doesn't have to hit disk at all.

Additionally if I MD5SUM the data directory before starting Renegade they all load quickly on the first cycle, for the same reason.

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