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Subject: RA In-Game Submarine Tests

Posted by [KIRBY098](#) on Wed, 10 Mar 2004 11:41:59 GMT

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Why are you using a nuclear sub in a world war 2 tech setting of renalert?

Reference: <http://www.naval-technology.com/projects/akula/>

Here is a better source of post ww2 era soviet technology.

<http://www.hazegray.org/features/russia/ss.htm>

These subs came out in 61 - 71, whereas the akula class didn't come out until the eighties.

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