Subject: So, There I Was... Posted by Dante on Mon, 08 Mar 2004 22:59:14 GMT

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So, here i am, sitting here pondering all the events of the last couple of years.

Almost 2 years to this date, i picked up a copy of Renegade, played the hell out of it in Skirmish mode with my bots on 56k until i got a Cable connection. Since then, i have joined staff of several web sites (http://www.unleashed.ws, http://www.n00bstories.com, http://www.planetcnc.com, http://www.renevo.com) and news poster on several others. I never really got into the groove of working for most of the sites, as i have i nthe past had a hard time saying no.

So here i sit, as i say, pondering things to be and things done, and have come to the realization. I don't like being in this community any more then having an ingrown hair on my ballz. There are some people that make it interesting, and i do enjoy chatting with, but i don't think this is my "thing" to continue in this Renegade community that i have somehow been pushed to the top of. I never considered myself a community leader, i never wanted the "titles" and "credit" i have been given, i just wanted to mess around with a game engine and mod it, testing my own skills in programming, modeling (ok, that didn't turn out toooo well), and other stuff. To this date i have created several mods, several utilities, several application, and even several unreleased maps that have seen there glory times, and there bad times, and even the recycle bin.

Once PlanetSide came out, and i played a game where teamwork was heavy, and the gameplay was entertaining, i realised how much i disliked the Renegade Gameplay, even at that time i tried changing things in the engine and maps to make it more like how i wanted to play, only to find out that no matter how much you dress a monkey up like a human, its still a monkey...

Now that i have a decent system capable of running Planetside, and other games, i just don't have any interest in Renegade whats so ever, other then the story. The game engine has seen its day, and the MP is seeing its reign of cheaters (big turnoff). Last night i uninstalled Renegade, and didnt' even feel bad about it...

Then there is this, RenGuard, not really my best conceptions of what an anti-cheat would be, but it started in a good direction, then slowly but surely, as with most projects in that "community" it started to dwindle from a realization to a big talk of greater things and total control. Im not into that type of stuff, judging from some of the things i have witnessed within the chats from #renguard & #bh-studios on irc.n00bstories.com, i can't find myself to even want to stay associated with those images of "leadership" and "development process's".

I wish those teams tons of luck, and will probably get the shit treatment from most of them whilest i start retiring most of my Renegade related projects to the recycle bin, but hey, shit happens right?

It all comes down to personal taste and contentment, i don't really like the community, the game, or some of the internal happenings anymore, and i am a grownup, and don't have to be in it.

There have been a lot of good players and people in this community that i personally want to thank for the time & fun i had with them.

TreyD, top most on my list, and may he rest in peace

StoneRook, if you don't know him, or talk to him, you are seriously missing out, just a great guy Scorpio9a, always fun to battle over ownage with

msgtpain, the guy is an ace

patonite, good chap

Ubertek, taught me alot, and very helpful

MonkeyPhonic, this guy rocks, and i have NO clue where he came from, but tahnks to him, a lot of things are now possible with other mods.

The RenAlert Crew, good guys, and definately have there head in the right direction.

Blazer, been fun working on stuff with ya, and the chats are always fun

Crimson, gotta love the stuff

n00bstories crew, you know who they are...

Dominion Guild, you guys rock(ed).

Aircraftkiller, i hope one day this kid can get past his ego and attitude, and focus that on attention to detail, if he could, i think he could be a good modeler and level designer

Silent\_Kane, A.D.D. extrodinaire, but still a good kid

Xtreme2Matt, good guy, fun to chat with

Bumpaneer, good guy, and definately helpful

England, good guy

npsmith82, good programmer and good guy

jonwil, "first, next... finally.." guy is a god with numbering priorities, but still a good guy

General Havoc, Try\_Lee, K9Trooper, Madtone, always there to lend a helping hand, great people and definately worth knowing

snipesimo, been extremely helpful with BR.Net and misc stuff.

destructv, his continuing efforts with BR.Net are great

Kirby098, this guys is good people, and always been supportive

SeaMan, And the rest of the unleashed crew big thumbs up to you guys

NeoSaber, this guy might have been one of the few to stretch the limits of the engine with me YSLMuffins, a chick modder, thats just kewl

Then there are the old school Ren modders that have come and gone, you are all on my list, just cause i didn't mention you, doesn't mean i forgot about you, thanks to you all.

Literally i could go on all day with the people i respect and have worked with, but i just mostly wanted to point out those individuals, as they where inspiration, and great chat partners along the road.

But without further adu, i salute the Renegade community, and retire from it with great smiles and fond memories.

WAIT, im not going anywhere, just no more Ren for me.

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