Subject: Stealth Generators on Hybrid_Forest don't on the fds :(?
Posted by Alkaline on Mon, 08 Mar 2004 06:51:31 GMT
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Titan, if you start a lan game, and have 1 player as teh server limit. You can get the stealth thing to work.

YOu can set a 5 player game and the stealth suit work for all as well again, as long as you both host and playing in the game (i.e. not a dedicated server) But, even in the regular renegade, if you set up a 6 player game and set the game to be a dedicated server, the stealth does not work. Seems as long as the server is not a dedicated server, be it fds or regular renegade stealth works.

b.t.w some bugs with the stealth:
- Once you get near the stealth tower, even if you leave, you'll still have the stealth "glow" on you.
-sbh get screwed by this, if they go near a stealth generator and leave, they never go back to being stealth. You must buy a new sbh ... Sucky but it has nice twist