Subject: boning tracked vehicles

Posted by Havoc 89 on Mon, 17 Mar 2003 02:22:32 GMT

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Yo ORCA, thats my T-10 right? if so then why did you change the tracks to renegade tracks... its looked better before... and if you need help on the streched vertically all you have to do is move the bones upincluding the bottom of the tracks... so just press animate then move the bone up... but make sure ur at frame 0 when you do that. then at frame 1 animate the bones to go even higher...