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Subject: Article on EA's "monopoly" of the gaming industry

Posted by [tooncy](#) on Mon, 01 Mar 2004 02:06:42 GMT

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I've played it, and I don't like it. It just wasn't as good as C&C. I find myself constantly looking at the atmosphere of games. If the graphics, sound, and story suck, usually it effects the gameplay. Also, there is a great difference between a firearm and a spell, one is real and one is not.

Oh, and about me not playing games:

<http://www.n00bstories.com/image.fetch.php?id=1128958056>

(Yes starcraft is on there, but so are some other games I've been meaning to uninstall.)

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