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Subject: How does Brenbot Ban people? doesn't add to the banlist.txt

Posted by [zunnie](#) on Sun, 29 Feb 2004 19:43:06 GMT

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Quote:zunnie, I am pretty sure !allow does not unban somone from the wolbanlist.txt, !allow only allows players that were kicked from the server. You have to manuualy go into the wolbanlist.txt and remove players to unban them.

The changes take affect once you gameover and a new maps loads.

I know that. Your misunderstanding what im saying.

If your banned on Field by a mod.

During this map Field, your removed from the wolbanlist.txt

If you try to rejoin you will still get "You are banned from this channel" message.

Until someone does "!allow you" in game you cannot rejoin it even though your deleted from the wolbanlist.txt

What i was saying there is that you dont have to restart the server in order to apply the changed wolbanlist.txt so the you can rejoin again. The wolbanlist.txt is reloaded when the next map is loaded.

[zunnie]

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