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Subject: a new look at a national favorite

Posted by [General Havoc](#) on Sun, 29 Feb 2004 09:52:40 GMT

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Yeah the N64 was the first real 3D games console, the specifications of the system were very limited, no pixel or vertex shaders, even all the different texture methods we use today were not even invented then. You needed a 4Mb RAM expansion just to get up to 640 x 480 resolution.

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