
Subject: Scripts.dll 1.5 testers wanted

Posted by [jonwil](#) on Sat, 28 Feb 2004 14:58:45 GMT

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I need people who can help test the new scripts in the scripts.dll 1.5.

I especially need people with modeling skills who can make some of the models needed to test out the new scripts (such as the much requested JFW_Vehicle_Animation which should work for bots, mecha & other vehicles that need to animate when they move)

I have almost finished the scripting (only 3 scripts left to write) so now I need testers
