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Subject: I need a map idea

Posted by [SuperFlyingEngi](#) on Fri, 27 Feb 2004 20:51:48 GMT

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Cpo64How would the map be ballanced?

You could give the team with fewer buildings a huge terrain advantage. Come to think of it, that would be pretty cool to give one team great terrain and the other team superior buildings. It would take a lot of balancing though.

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