Subject: scripts.dll 1.5

Posted by jonwil on Fri, 27 Feb 2004 03:25:23 GMT

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Check these scripts for some scripts that might make "bot" engineers work:

DLS_Spawn_Engineer

DLS_Spawn_Engineer2

M03_Engineer_Repair

M03_Engineer_Target

MX0_Engineer1

MX0_Engineer2

MX0_Engineer_Goto

MX0_Engineer_Goto2

MX0_Engineer_Return

RMV_Building_Engineer_Controller

RMV_Engineer_Wander

RMV_Toggled_Engineer_Target

One or more of these, if used in the right way, should be usable for engineer bots. (no I dont know just how, just try playing with those)