
Subject: Buildings Reconized by renegade
Posted by [Blazer](#) on Wed, 25 Feb 2004 18:52:54 GMT
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IRON-FARTSink lower the building controller of the BArracks for example into the structure itself in Level Editor.

Hmm didn't Dante just point out in his tutorial that building controllers don't actually have to be stuck into the mesh of the building?
