
Subject: Article on EA's "monopoly" of the gaming industry

Posted by [Hydra](#) on Wed, 25 Feb 2004 02:28:48 GMT

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tooncyEither that or EA will get on top, and keep producing Sims after Sims and Medal of Honor after Medal of Honor, untill finally people get bored of the same crap, and stop buying their subpar games. The lack of sales would force them in to bankrupcy! Hmm... I think you're on to something there....

It is a well known fact that there are millions of C&C fans around the world who are all fed up by the lack of support given to the general C&C community by EA.

What would happen if when all of those people go shopping for video games, that they said, "I think I'll buy something else," when they pick up a game that has the EA logo on it?

EA wouldn't go into bankrupcy, but it would certainly open their eyes to how they are treating the C&C community. They would finally start paying attention to the games formerly made by Westwood after they realize how much in sales they are losing to the C&C community's boycott of their products.

If a boycott of EA products in general was to ever be organized within the C&C community, EA might finally start paying a little more attention to the neglected C&C community, start supporting their old services of C&C games, and might actually start thinking about a good storyline before making a C&C game.

I know it sounds a little far-fetched at this point, and maybe a little stupid, but I believe a boycott of EA games by the C&C community would finally get EA to change their minds about how they treat "old" games like Renegade (which isn't even that old, mind you).
