
Subject: Article on EA's "monopoly" of the gaming industry

Posted by [Renx](#) on Tue, 24 Feb 2004 21:12:58 GMT

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I agree with Taximes and gam3rj.

I think when a rival company comes along, they will get scared and do something stupid like make a consol, which will fail terribly....

Either that or when they become too big of a monopoly, the gov't will force them to break into seperate companies, thus becoming each others rivals...

(an opinion:)

OT: I just awnted to say that, when people talk about the renegade modding comunity coming together to make bigger and better things instead of constant fighting, isn't that the opposite of what's being said here? If they all came together, there would be no competition, and from what i'm getting out of this aticle.....no competition is bad.
