Subject: Gmax or 3dsMax versions of Soldiers Posted by kirby651 on Tue, 24 Feb 2004 17:05:46 GMT View Forum Message <> Reply to Message

you have the renegade public tools? if so go to

C: program files\renegade public tools\how to\chartors\male(or female) there is the w3d, gmax, textures for havoc