
Subject: Article on EA's "monopoly" of the gaming industry

Posted by [dal11](#) on Mon, 23 Feb 2004 10:40:47 GMT

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Kinda funny you posted that article. Since i have been able to afford it I have bought games that i found interesting. In the heyday of the snes and genesis I on average bought a game a week. There was never a shortage of good, interesting titles out there for any system. I figured up last year I bought an astounding 3 titles. UT2003, Windwaker, and Generals/Zero Hour. The thing that does bug me is that theres not much to buy thats worth it. Most ARE sequels.Quite a difference from 5 years ago in the heyday of the PSX where the sequel mania started. If anything blame sony for the sucess of the playstation.
