## Subject: Socom Fans, Desert Glory Map for Renegade Posted by Aircraftkiller on Sun, 22 Feb 2004 08:16:11 GMT

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That wouldn't have gotten deleted, you idiot. You posted something more than "omg i h8 joo" or "half-assed reply." He's also making it for Renegade Alert, not Renegade... So what're you trying to say again?

As for the thread starter, don't think of that as being playable. You need to work on the concept a bit more and refine the structure of the level, it's all over the place. Doesn't seem to have any sort of point to it yet.

It's also better to show your work in W3D rather than in a Max viewport.