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Subject: Star Wars to Renegade TC in need of skimmers

Posted by [zoogly](#) on Sun, 22 Feb 2004 00:27:39 GMT

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AircraftkillerSkimmers remove the skin of animals... Texture artists create texture maps for 3D games.

Actaully, in the modern days. Skimmers make the textures for characters and vehicles while textures are used for maps and levels. Yes, they are the same thing though. I guess they were called skins because they were the texture for human characters.

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