Subject: Star Wars to Renegade TC in need of skinners Posted by Aircraftkiller on Sat, 21 Feb 2004 20:01:41 GMT View Forum Message <> Reply to Message

Or you could all take your own advice and help him, or just stay out of the discussion?

If I knew anyone who could texture objects and wanted to work on Star Wars, I'd send them to you; however this community has a rather small pool of artists for anything and it's best that you look outside of it for help - try a Quake community or Half-Life, you'll probably get a better response there.