

---

Subject: Titan's maps vs ACK's maps (split off)

Posted by [Aircraftkiller](#) on Sat, 21 Feb 2004 00:40:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:So, please tell... Were there, or were there not 2 foot high hills of completely smooth dirt all over the place, by and ocean in the original C&C which was released in 1995.

Quote:Secondly, do EVERY one of your maps, contain terrain, landscaping and textures that can be proven to have links or ties to the original C&C which was released in 1995.

I've never said everything has to be based on it. I implied that it looked stupid. If they were concrete walls, or ANYTHING that would logically make sense, then I could understand... but no, they're perfectly shaped mounds of rock and dirt that sound just like sand when you shoot them.

Quote:This is why we all say your arguments are bullshit, and mean nothing. YOU argue that his "dirt" doesn't look real.. Then WE argue that "tiberium" doesn't look real.. Then YOU argue that we're all stupid because of course tiberium was included in the original C&C.. You COMPLETELY redirect the focus from your hypocrisy, to our ignorance of 1995's C&C.. so which is it? are we arguing about things being compared to real life, or compared to the original C&C.

Okay... So what you're telling me is this: You think Tiberium doesn't look real, so you think that because WS created it, I'm a hypocrite for thinking his dirt piles look stupid... I never said you're all stupid, I said he's ignorant because he's playing a fucking game based on C&C and he goes "um, there isn't tiberium in real life" well NO SHIT... There's no tanks that have hit points either, or tanks that can heal themselves when damaged.

You two are the ones bringing this up. When I defend myself, you try switching it to "but you said something about C&C95 so that means you're trying to redirect the thread."

If you hadn't of brought up the subject of Tiberium not looking real, then maybe I wouldn't correct you on why this game is a C&C game and therefore has it in it, regardless of how real it is to you.

---