
Subject: Titan's maps vs ACK's maps (split off)
Posted by [KIRBY098](#) on Fri, 20 Feb 2004 16:29:40 GMT
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Weirdol think i will post this Kirby before ACK kills you.

Quote: I won't even mention that wonderful little arc of lightning in Glacier, with no specific purpose.

It's not his fault, the problem is in the game it self. It can't be fixed, at least not with the map editing tools.

Were that true, then the other maps would have them too.

It's because he recieved a map with a defect, and couldn't edit it without redoing the whole map.

That isn't the point. It's that defects do not destroy gameplay.
