Subject: Re: New Building Tutorial
Posted by Dante on Thu, 19 Feb 2004 16:59:56 GMT

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NightcrawlerOk im ready soon. Just two questions. Do i have to group the two doors and name it DOOR, and whats door_bool, commando+. When i cutted the roof i got a hole. Not like yours.

when i imported door_0, i deleted a bunch of stuff from it, and grouped the two main meshes yes.

door_bool is my box i used to cut out the door, in case i decided to add another later, or whatever later...

commando+ is my scaling tool i used, it was located in some westwood gmax file all hidden and stuff...

change the bool mode from move to reference, then play around with the other options, i actually did an add, then moved the vertices down... check out some compound boolean tutorials on the web for gmax & 3ds (same methods).