Subject: Spawn killing.
Posted by Crimson on Thu, 19 Feb 2004 00:48:25 GMT

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I agree with that ^^ above.

The rules on MY sniper server are simple and easy to enforce. Yes, you can refill during battle, but spawn killing is OK. Simply put, being able to refill offsets the risk of spawn killing.

I agree that both tactics can be seen as "cheap", but I prefer my rules to be cut and dry. It's very hard to explicitly define spawn killing to an easy yes or no answer.