
Subject: The (original) origin of the game's name
Posted by [Deactivated](#) on Wed, 18 Feb 2004 15:46:59 GMT
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But Louis Castle and Brett wanted to make a C&C action game based on Tiberian Dawn and Commando as main character. Without singleplayer mode, it would be difficult to tell the story of C&C and Commando's background. They really wanted to convince people that they're playing C&C from third person view.
