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Subject: Titan's maps vs ACK's maps (split off)

Posted by [Aircraftkiller](#) on Tue, 17 Feb 2004 16:19:18 GMT

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Every game dies. What matters is that someone stops bitching to actually do something about it. And you're not... This was my point.

You can complain all you want, but that is not going to make this game "live" any longer. Only doing something for it will.

You weren't just defending against attacks, you actively participated in them.

Since you're a father, and you're not willing to do anything to save this game, then why are you bothering to complain? Just move on and save your typing.

Of course, if you actually want to learn to do stuff, I'll take my own time and teach you how to do it. That is, if you're up for it.

One last thing: There are a lot of reasons why Renegade has fewer players (Far from dead, I assure you.). This includes:

- A. Other games.
  - B. Repetitive gameplay based around "snipers" getting huge loads of points on vehicles.
  - C. Whiners.
  - D. Lack of EA support.
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