
Subject: Titan's maps vs ACK's maps (split off)
Posted by [KIRBY098](#) on Tue, 17 Feb 2004 16:14:01 GMT
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As far as you trying to show inconsistencies in my character: Keep trying.

I supported you when you were being unnecessarily attacked over quality of your work. I still think you do fine work, and will still defend against unwarranted quality attacks.

And what have I done?

Nothing.

I suppose I could have been a programmer. A mapper. A modder.

Instead, I am a father. I don't have 8 hours a day of free time. I can, however hold a teenager who thinks he knows how the world works, accountable. If you want your argument to hold water, try being a father, and I will give 3D studio 3 months. We will see what is more difficult. :rolleyes:

A dual standard will get you nowhere. Take that advice from a father.

It's your mentality of "since this is free, I expect it to be perfect, and I don't think I should have to do anything. So if it fails, I'm going to whine about it on the forums."

Ok, that was amusing. Did you even read what I wrote? I don't expect perfection. I stated quite the contrary. WW should have been. Not the map makers.

Anyways.

Renegade is dead. Show me how the shell we have left is even slightly comparable to what it used to be like? Denial is not just a river in Egypt, kid. Saying it aint so, doesn't mean it isn't.
