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Subject: Titan's maps vs ACK's maps (split off)

Posted by [Aircraftkiller](#) on Mon, 16 Feb 2004 02:42:30 GMT

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Because RA is based on Renegade's engine, perhaps that's why?

And myself being the "only" level designer has nothing to do with it, as they said, it's still based on Renegade, requires Renegade to play it, and requires a Renegade FDS modified to run RA... But yeah, you made a fool outta me! :rolleyes:

As for Golf Course, what's wrong with it? The fact that the game ends quick regardless of base defenses? Oh, I know, the fact that teamwork is needed to destroy the base defenses before the enemy team gets MRLS\Artillery to destroy yours earlier?

Damn, you must be referring to the fact that a lot of people liked it... Oh, or the fact that only two people complained, yourself and someone else.

You got me there hoss...

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