
Subject: Every Server Should Run *PURE MODE* w/ tag [RGP]

Posted by [Alkaline](#) on Sun, 15 Feb 2004 19:45:03 GMT

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CrimsonWestwood advertised for Blazer's C4 and Beacon Countdown mods, so it's safe to say that they are approved. Last I heard, pure mode will not block sound mods, only visual mods.

Approved by westwood doesn't mean it has to be approved by players, if it was that great it should have been included in one of the patches.

You have to agree, this gives people an advantage over people that don't have it, as you know exactly when to blow your c4, also its not like other people can hear the countdown.

Whats pure mode if it isn't "PURE"...I was under the impression that pure mode is the same why the game is as when you install it.

b.t.w. you can tell me that a sound that goes:

"STANK STANK STANK" loudly which replaces the stealth engine sound isn't cheating....

change soldier footsteps to loud thuds sounds, change sniper sounds, remove pistol silencer...

while people might say this is minimal, I still think people using modified sounds to detect where people are have an UNFAIR advantage. Pure mode should detect this and stop any modification that did not come with the game...
