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Subject: lol

Posted by [timoos](#) on Thu, 12 Feb 2004 08:11:36 GMT

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Remote's will kill my chopper as wel ...

If i use mines on my chopper im usually NOD and defending.. so we only need mines @ hon back/Obi/Ref (3x6=18) keeps 12 mines free for my chopper.

In normal games some1 is trying a chopper/carrier to get in base or attack harvy, so my tactics in this case work 80% of the time...

If i defend i never lose a building... i just depend on team to take out enemy buildings...

Should enemy rush i warn everybody way before they are @ my base (i guard the middle of the road)

Yesterday we played Hourglass and we got stuck ... we coulnd win/lose

Other team was defending with tanks (3 to 4) and nod rushes coulnd get through... very annoying (hillcamping not allowed!).

What do we do in this case ?? Any tips/hints??

Same situation on Under, enemy rushes constant with stanks and we rushed and took REF, very funny (was not mined). Eventually we won but the moment we took obi they gave up

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