Subject: Voting, people that don't vote it should count as a !vote no Posted by Alkaline on Mon, 09 Feb 2004 18:06:36 GMT View Forum Message <> Reply to Message

zunniemacAs far as I remember, it requires 25% of all people to vote either yes or not. If the yes votes are more than no votes, the vote passes.

I don't see any reason to change that that ratio.

Alkaline, keep that profanity out of my forum please.

I must agree with Alkaline here.

If your on a 40 player server winning with 20 minutes remaining and some dork on the losing team does !vote map <mapname> and only 2 !vote yes and the other 38 dont vote at all, the map changes and thats really gay. I mean, you fought for it ingame to win and relax/snipe/pointwhore the next 20 minutes, its not fair if a 2x !vote yes is enough to change the map.

[zunnie]

Yes exactly I have seen this more and more and had to turn off voting because of the abuse. But mac this we are bullshitting and that the bot works fine so can you post some logs from your brenbot html folder?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums