

Host: [BR] YES: 8 NO: 0
Host: [BR] The vote passed.
Host: [BR] Setting next map to C&C_FieldTS.mix.
Terminating game on demand...
Look it was supposed to be only 3 unique votes but it counted each vote from the same player
:rolleyes: 32 players were in the game...

Yet another example where dupe votes were not discarded:

[WoT]DrThrax[Lead][NL]: !vote map C&C_Woodland
Host: [BR] Vote initiated by [WoT]DrThrax[Lead][NL] to change the next map to C&C_Woodland.mix
Host: [BR] To vote type !vote yes or !vote no . You have 60 seconds to vote.
Player [-=MYSTIK=-]A\$\$aSIN left the game
Host: [BR] Get the custom maps! <http://www.unrules.com> server is running new maps.
[WoT]DrThrax[Lead][NL]: !vote yes
[Team]ta3001: LET THEM FINISH EM..
[WoT]DrThrax[Lead][NL]: !vote yes
[WoT]DrThrax[Lead][NL]: !vote yes
[WoT]DrThrax[Lead][NL]: !vote ye
[WoT]DrThrax[Lead][NL]: plz vtoe yes
Player Solidsnake1982 joined the game
Host: [BR] Solidsnake1982 joined the game, wow what an bummer for his teammates (4 recommendations)
[WoT]DrThrax[Lead][NL]: !vote yes
Host: [BR] Voting period over.
Host: [BR] YES: 4 NO: 0
Host: [BR] The vote passed.
Host: [BR] Setting next map to C&C_Woodland.mix.
Terminating game on demand...
[Team][JC]Efrum: shit
omegavolt=[UN]=: thats a good shot you got there Critter.
Host: This server is running WOLSpy v1.0.11 by djlaptop. <http://www.beaconpedestal.com>
Loading level C&C_Woodland.mix

Perhaps its a problem with long names? or the '[' chars?

I'm going to post a bug thread, but as you can see there is a significant problem with the voting system, whether you choose to acknowledge it or not. Please don't go around saying something works when it doesn't. If you think this is an insult (or crimson does the thinking for you) then this was not my intetion.

As for snipe, can somone ban him/stop him from posting in my threads? Every time I start a thread he has to post his crap in it which is always b.s.
