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Subject: scripts.dll 1.4 progress report

Posted by [General Havoc](#) on Mon, 09 Feb 2004 14:48:07 GMT

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That's great. Better to release a new version that has workings scripts rather than to rush it and release it with buggy ones.

OT: Is there a list of the commands that are used in the C++ coding. Just interested in seeing what's available.

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