

---

Subject: Invalid working folder

Posted by [Dante](#) on Sun, 08 Feb 2004 01:42:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

make sure you at least have a dummy always.dat in there, as well as keeping your presets in an always.dbs, the game needs those two items.

Just plop a readme.txt in an always.dat, that should work, as long as it has something as a basis for its start search.

---