Subject: III be to the point...
Posted by xpontius on Wed, 04 Feb 2004 17:21:09 GMT
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If you are temping....and for example, you want to make a silo...WHATARETHEEXACTSTEPS TO SUCCESSFULLY HAVE A WORKING SILO, from the temping to the saving to the propogating to the exporting..

If you want to help....no vague theories or suggestions but proven steps PLZ. I need to tell if my temping process is wrong or if my LE is messed up. PLZ help...

For some reason I havnt been able to ever get a temp to stay a temped object in my map. Say with the silo, I follow everyones steps to creating a temp and saving it but it always ends up an invisible ref in the end. Same with other things I temp..I would have asked way back about this but never the time