Subject: !vote map <mapname> is not working
Posted by egg098 on Tue, 03 Feb 2004 19:29:15 GMT
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I get the same here - !rotation works fine, and detects maps in the maplist, but !maplist returns an empty line too:

<EggBot> !maplist
<DSBot> The following maps are installed:
<DSBot>

This causes !setnextmap to not work either:

<Egg098> !rotation
<DSBot> Host: The map rotation includes:
<DSBot> Host: [C&C_Complex.mix] C&C_Volcano.mix C&C_Canyon.mix C&C_Walls_Flying.mix
<Egg098> !setnextmap canyon
<DSBot> Host: [BR] ERROR: canyon not found.

I tried with my firewall turned on/off - same result for both