

---

Subject: Re: Map rotation in BRenbot (linux)  
Posted by [zunnie](#) on Tue, 03 Feb 2004 14:50:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

iluvatarHi, the brenbot is working fine , but the command !nextmap gives the following message:  
Nextmap: unknown..

How can i let the bot read the map cycle?

Im using the standard cycle without: non flying city, non flying walls & glacier.

Check this line in BRenBot.cfg:

```
"FDSConfigFile = C:\PathToYour\FDS\GameConfigFile.ini"
```

[zunnie]

---