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Subject: new weapon/vehicle models for normal play in C&C:R

Posted by [IRON FART](#) on Tue, 03 Feb 2004 04:38:27 GMT

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Quote:I don't really see the idea behind making an expansion for game A with the engine of game B.

Its like a completely new Game... It's not a mod for. It is it's own game, just using the C&C theme, and the HL2 engine.

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