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Subject: New map! please someone tell me what you think of it

Posted by [bigwig992](#) on Mon, 02 Feb 2004 18:57:36 GMT

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Do what dante said, alpha blend in some grass on the flat parts of the cliff, it will look more C&C'ish. If you don't feel like fiddling with alpha blend then atleast detach the flat/sloped polys and add the grass to those. Also, the cliffs (espeicly on the outside) texture is too small, make them bigger. It was better then my first map .

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