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Subject: Hovercraft

Posted by [SuperFlyingEngi](#) on Sat, 31 Jan 2004 14:42:39 GMT

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Actually, there was a working hovercraft in one of the Tiberian Evolution mods for Renegade. It was pretty cool, but to make the hovercraft behave like a real one, it has to be incredibly difficult to drive. [as this one was] It was pretty cool, though. About the hovercraft going where other vehicles cant, see if the RenAlert team will tell you anything about what they are doing with naval units.

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