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Subject: Weapon help.

Posted by [gendres](#) on Fri, 30 Jan 2004 18:05:33 GMT

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You can change the settings in Level Edit, then look for objects.ddb in your mod folder and put it in the Renegade/Data folder for the changes to be available in normal Renegade. (You will have to remove it if you want to play online)

W3D can be opened with the W3D Viewer or in RenX with the W3D importer plugin from Dante

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