Subject: Mining Tekneek
Posted by weesheep on Thu, 29 Jan 2004 16:05:41 GMT

I agree with Majiin,

A very long time ago, like 1 and half years i thought this tactic might work but the simple fact is any non-n00b player will use the walls as a sheild and trip the proximity mines, this tactic allows you to VERY easily bypass 6 mines with most of your health and armour in tact.

It is actually possible to trip 6 mines by approaching them slowly then running away/jumping as soon as 1 goes off, if you do this for each individual mine you will not die although you will have VERY low health.

My personal tactic for mining, especially on big servers is to use the mines as a warning system, nothing more. I patrol the base on foot, with a hummer/buggy or an apc and only use the mines to inidicate where an enemy is going. Let's face it you can bypass any mines but if done correctly they will slow your enemy down enough for you to kill them or make them panic and run into the mines.