
Subject: My impressions of the RenAlert Beta
Posted by [Renx](#) on Thu, 29 Jan 2004 12:47:26 GMT
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That's Keep off the grass.

The mammoth definatly needs to do more damage and have a faster RoF. I can take out a mammoth tank with any allied tank(except arty and ranger), or at least do a considerable amount of damage to it.

And also about the tesla firing in one spot, the turret sometimes tries to fire across the map for long periods time too. I know it did this in the last beta, i just thought it was fixed in this one.
