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Subject: pooling resorces

Posted by [TheSkarekrow](#) on Mon, 26 Jan 2004 23:45:52 GMT

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ACK does do criticise a lot, I will admit. But he is a very good mapper and deserves respect. But I would definately be on the side of asking him to try being either more helpful, or less active on some posts from noob mappers.

I mean come on ACK, even you had to start at some point, right? No body just downloads a program and knows it all just like that. And even if you found out by not asking help, working with Westwood, and from your own trial and error, no body criticises you for learning your own way.

So let people learn theirs. If you think it's n00bish or whatever, don't insult them because of it. If anything, give them a good comment to get them started.

After all, any mapper that maps for credit is a failure. A mapper who maps for their own personal pleasure, credit or not, successful or not, is a good mapper.

It isn't the quantity of your good maps, it's your effort and thoughts put into a map. Sure, you have a hell of a lot of really nicely made maps, Aircraftkiller, but I'm sure you would have a mental if somebody stole something out of it.

It's you're property, don't get me wrong, but it isn't anything to put others down over. I've helped people with models and maps and sometimes I don't get credited. And then I laugh about how people think it's so good, and that he's such a good mapper, and I feel great because I did it, credit or not.

By the time we're all 30, no body will remember anyone, so just make maps and be happy and play them on servers and THINK to yourself about how successful your map became, and don't BRAG about how you made the map and how successful it became.

I don't know about you guys, but credit seems to be making this earth just another rock in space to me.

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